<u>Place Value</u>:

- Identify the value of a digit
- Write a number in standard, word, and expanded form
- Multiply and divide whole numbers and decimals by powers of ten and explain the shift in place value to the left/right
- Round and compare numbers

(Chapter 1)

Whole Number Operations:

- Understand the relationship between multiplication and division, and place value.
- Multiply and divide three-digit and four-digit numbers, using rounding to estimate the products and quotients

• Use the order of operations to determine the value of an expression (Chapter 2)

Fractions:

- Identify fractions on a number line
- Compare and order fractions
- Analyze a line plot with fractional data
- Add and subtract fractions with like and unlike denominators using visual models
- Multiply fractions and mixed numbers
- Divide a fraction by a whole number and a whole number by a fraction using models (Chapter 3 & 4)

Decimals:

- Compare and order decimals
- Add and subtract decimals
- Multiply and divide decimals
- Solve real world problems related to the computation of decimals (Chapter 8 & 9)

Geometry/ Measurement and Data:

- Graph points on the coordinate plane
- Determine the volume of a rectangular prism
- Convert measurements in the metric and standard system
- Classify two-dimensional shapes

(Chapter 11, 13, & 14)

Grade 5 Scope & Sequence

Unit	Math in Focus Chapter	Standards
Unit 1: Whole Number Place Value	Chapter 1 (5A)	5.NBT.1 - Understand the place value system 5.NBT.2 - Explain patterns of zeros in the powers of ten
Unit 2: Decimal Place Value	Chapter 8 (5B)	5.NBT.1 Understand the place value system involving decimals 5.NBT.2 Explain patterns of zeros in the powers of ten 5.NBT.3 Read write and compare decimals to thousandths 5.NBT.4 Round and compare decimal values
Unit 3: Whole Number Computation and Application	Chapter 2 (5A)	5.NBT.5 Multiplication of multi-digit whole numbers (up to four digit by two digit) 5.NBT.6- Division of multi-digit whole numbers 5.OA.1 - Determine the value of an expression involving parentheses, brackets, and braces 5.OA.2 - Write and interpret numeric expressions
Unit 4: Fraction Understanding, Computation, and Applications: Addition & Subtraction	Chapter 3 (5A)	 5.NF.1 - Add and subtract fractions with unlike denominators 5.NF.2 - Solve real world problems related to the addition and subtraction of fractions 5.NF.3 - Interpret fractions as division of whole numbers using visual models 5.MD.2 - Interpret fractional data on a line plot
Unit 5: Fraction Computation and Application: Multiplication & Division	Chapter 4 (5A)	 5.NF.4 - Multiply a fraction by a whole number or fraction 5.NF.5 - Interpret multiplication of a fraction as scaling/resizing 5.NF.6 - Solve real world problems involving multiplication of fractions and mixed numbers 5.NF.7 - Divide unit fractions by whole numbers and whole numbers by unit fractions and solve real world problems related to the division of fractions 5.MD.1 - Convert measurements in the standard system in fraction form
Unit 6: Decimal Computation: Addition &	Chapter 8 (5B)	5.NBT.7 - Add, subtract, multiply, and divide decimals to hundredths

Subtraction of Decimals			
Unit 7: Decimal Computation and Application: Multiplication & Division	Chapter 9 (5B)	5.NBT.2 - Explain patterns in zeros with powers of ten 5.NBT.7 - Add, subtract, multiply, and divide decimals to hundredths 5.MD.1 - Convert measurements in the metric system (decimal form)	
Unit 8: Understanding and Solving Problems Related to Volume	*Chapter 14 (5B) 14.1, 14.2, 14.6, 14.7	5.MD.3 - Recognize and understand volume as an attribute of solid figures 5.MD.4 - Measure volume by counting unit cubes 5.MD.5 - Solve real world problems related to volume of three-dimensional figures	
Unit 9: 2-Dimensional Geometry	*Chapter 13 (5B) 13.1/13.5 *Chapter 11 11.3/11.4	 5.G.3 - Understand the properties of two-dimensional shapes 5.G.4 - Classify two-dimensional figures into a hierarchy 5.G.1 - Understand graphs in quadrant 1 of the coordinate plane 5.G.2 - Represent problems by graphing in quadrant 1 of coordinate plane 5.OA.3 - Generate numeric patterns from rules and graph the points on a coordinate plane 	
Major Standard Supporting Standard Additional Standard			